

CoDA Curriculum
CREATIVE MEDIA PRODUCTION Year 10-11
(BTEC TECH AWARD)



Improving the life chances of all students

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Y10	<p>Introduction</p> <ul style="list-style-type: none"> mind-map mood-board visualisation diagram camera shots storyboard script who does what? Gantt chart file format client brief assets evidencing work target audience using Photoshop legislation s/w/i 	<p>R082: Creating digital graphics</p> <p>LO 1: Understand the purpose & properties of D graphics</p> <ul style="list-style-type: none"> why DG are used how DG are used types of DG file formats the properties of DG & their suitability for use how different purposes & audiences influence the design & layout of DG 	<p>R082: Creating digital graphics</p> <p>LO 2: Be able to plan the creation of a D graphic</p> <ul style="list-style-type: none"> interpret client requirements understand target audience requirements produce a work plan produce a visualisation diagram identify assets needed identify resources needed how legislation applies to images used 	<p>R082: Creating digital graphics</p> <p>LO 3: Be able to create a D graphic</p> <ul style="list-style-type: none"> source assets identified create assets identified ensure technical compatibility create a DG save a DG in a format export the DG version control <p>LO 4: Be able to review a D graphic</p> <ul style="list-style-type: none"> review a DG against a specific brief identify areas in a DG for improvement 	<p>R090: Digital photography</p> <p>LO 1: Understand the features & settings of D photographic equipment</p> <ul style="list-style-type: none"> the capabilities & limitations of different D cameras the capabilities & limitations of other devices for taking D photographs the features & settings of D photographic equipment the suitability of D cameras rules of photography & composition <p>LO 2: Be able to plan a photo shoot</p> <ul style="list-style-type: none"> interpret client requirements understand the target audience requirements produce a work plan identify the equipment & resources needed how legislation applies 	<p>R090: Digital photography</p> <p>LO 3: Be able to take & display D photographs</p> <ul style="list-style-type: none"> organise the photographic subject & scene use appropriate features & settings of a D camera take D photographs using rules of photography & composition store D photographs create a D photographic portfolio display D photographs using a suitable medium <p>LO 4: Be able to review D photographs</p> <ul style="list-style-type: none"> review the portfolio of photographs justify the selection of photographs identify areas for improvement
Y11	<p>R081: Pre-production skills (exam prep)</p> <p>LO 1: Understand the purpose & content of pre-production</p> <ul style="list-style-type: none"> the purpose & uses for: mood boards; mind maps/spider diagrams; visualisation diagrams; storyboards; scripts the content of: mood boards; mind maps/spider diagrams; visualisation diagrams; storyboards; scripts <p>LO 2: Be able to plan pre-production</p> <ul style="list-style-type: none"> interpret client requirements identify timescales for production how to conduct & analyse research produce a work plan & production schedule identifying the target audience & how they can be categorised hardware, techniques & software health & safety considerations legislation regarding any assets to be sourced how legislation applies 	<p>R081: Pre-production skills (exam prep)</p> <p>LO 3: Be able to produce pre-production documents</p> <ul style="list-style-type: none"> create a: mood board; mind map/spider diagram; visualisation diagram or sketch; storyboard analyse a script the properties & limitations of file formats for still images; audio; images suitable naming conventions identify appropriate file formats needed <p>LO 4: Be able to review pre-production documents</p> <ul style="list-style-type: none"> review a pre-production document identify areas for improvement 	<p>R085: Creating a multipage website</p> <p>LO 1: Understand the properties & features of multipage websites</p> <ul style="list-style-type: none"> the purpose & component features of multipage websites in the public domain the devices used to access web pages the methods of internet connection <p>LO 2: Be able to plan a multipage website</p> <ul style="list-style-type: none"> interpret client requirements understand target audience requirements produce a work plan create a site map with navigation links produce a visualisation diagram identify the assets needed identify the resources needed prepare assets for use in web pages create & maintain a test plan how legislation applies 	<p>R085: Creating a multipage website</p> <p>LO 3: Be able to create multipage websites using multimedia components</p> <ul style="list-style-type: none"> create suitable folder structures source & import assets create a suitable master page use a range of tools & techniques insert assets into web pages create a navigation system save a multipage website publish a multipage website to a location how to use version control 	<p>R085: Creating a multipage website</p> <p>LO 4: Be able to review a multipage website</p> <ul style="list-style-type: none"> review a multipage website against a specific brief identify areas for improvement & further development <p>R081 Retakes</p>	